

TOURNAMENT RULES

(„Rules”)

§1

GENERAL CONDITIONS

1. These Rules define the terms and conditions under which the Tournament “Ascending of the Champion” takes place.
2. The Organizer is Challenger Project spółka z ograniczoną odpowiedzialnością with its registered office in Lublin, address: ul. Sądowa 2/11, 20-027 Lublin, entered in the Register of Entrepreneurs of the National Court Register kept by the District Court Lublin Wschód in Lublin with its registered office in Świdnik, VI Commercial Division of the National Court Register under KRS number 0000895796, NIP: 5213926669, REGON: 388756390.
3. The Tournament takes place on the Website.
4. Entering the Tournament constitutes acceptance of all provisions of these Rules.
5. Capitalised terms not defined herein have the meaning assigned to them in the General Terms and Conditions.

§2

CONDITIONS OF THE TOURNAMENT

1. The minimum number of the Participants is 100. The Organizer may cancel Tournament without a sufficient number of Participants
2. The maximum number of the Participants is 200.
3. Participation in the Tournament is free of charge and is voluntary.
4. Participants should follow the fair play rules.
5. Player’s minimum game account level has to be at least 100 and the game account has to be ranked in SoloQ matches. These parameters are checked by the Organizer. Furthermore participation in the Tournament is possible only if a Participant joined the Challenger Project Community server at Discord using the following link <https://discord.gg/t8e6nDd7rq> or is an existing member of this server. Each Participant has to write his Game Account Name on the text channel “ascending-of-the-champion” for verification purposes. If these requirements are not met, the Organizer will not accept the Participant’s request to join the Tournament. The Organizer will inform the Participant about the result of the verification via a private message at the Discord server.
6. Participants can not leave the above mentioned server until the end of the Tournament, otherwise it will lead to disqualification. The presence will be checked by the Organizer during the entire event to prevent the breaking of this Tournament rule.

§3

COURSE OF THE TOURNAMENT

1. The Tournament will start on 20.07.2022 at 15:00 CET and end on 27.07.2022 at 15:00 CET.
2. Each Participant should play 5 matches meeting the conditions of the Tournament.
3. The goal of each match is to achieve the highest possible number of eliminations per minute.

4. Prizes in the Tournament are 50 PLN for each player who takes one of the first 15 places on the leaderboard, after the leaderboard verification by the Organizer.
5. These Rules might be supplemented by the Tournament's conditions displayed to the Users on the Tournament page at the Website.

§4

FINAL PROVISIONS

1. These Rules are available on the Tournament's page on the Website.
2. The Organizer reserves the right to change the provisions of the Rules.
3. In all matters relating to the Tournament and not governed by the Rules, the General Terms and Conditions (<https://challengerproject.gg/terms-conditions>) and Polish law apply. In the case of any discrepancies between the General Terms and Conditions and these Rules, these Rules will prevail.
4. These Rules shall come into force on the day of the Tournament announcement.